



WE'RE HIRING!

At **onimobi** we're all about **passion, quality** and **service**.

You'll need to deliver heaps of the stuff to succeed in our challenging industry. If you think you fit the bill for the position below please send us a copy of your CV and Portfolio to: jobs@onimobi.com

iOS DEVELOPER

Contract type: Permanent, full-time

Date: January 2012

Salary: Dependent on experience

Location: Abingdon (near Oxford)

onimobi is looking for a talented iOS Developer to join the team!

Working in our Abingdon Office (near Oxford) you will predominantly be developing iPhone/iPad applications for our clients. You will also have an active role in the design & development of our own games. You may also be developing applications or games for other platforms in the future such as Android or PS Vita.

You will need to be self-motivated, have excellent problem solving skills and be able to manage your own time efficiently. We are looking for a developer who will share our values of passion, quality & service and a good attention to detail is very important. We believe that a rushed product is bad, and that the small details can make a big difference.

This is an excellent opportunity for someone who wants to grow with the company - someone who enjoys the challenge and excitement of being on the cutting edge and someone who will reap the rewards of their hard work.

RESPONSIBILITIES

- Developing iOS (iPhone / iPad) applications for clients.
- Developing games using our in-house game engine.
- Testing / Bug fixing.
- Communicating & working with our clients & partners.
- Occasionally you may be required to work extra hours to meet deadlines.
- Working on-site with some of our clients (on the rare occasion this may happen). Travel & food will be fully paid for.

REQUIRED SKILLS & EXPERIENCE

- Proficient in C++ or Obj-C.
- iOS SDK (or Mac OS SDK):
 - Xcode.
 - Interface Builder.
 - UIKit & other iOS APIs.
- Object Oriented design.
- Self-motivated.
- Good attention to detail.
- Excellent problem solving skills.

The following are not necessarily required but will be a big plus:

- OpenGL (2D or 3D).
- Android SDK and NDK.
- Other languages:
 - Java, Python, PHP, Ruby.
 - HTML, CSS, JavaScript.
 - MySQL.
- Server programming.
- Network programming.
- Facebook app development.
- Flash / AIR.
- Unity or Cocos2D.
- Linux server administration.
- Knowledge of Revision Control Systems (SVN, CVS or GIT).

ABOUT ONIMOBİ

Our offices are located in Abingdon on Nuffield Way (OX14 1RL). We are a team of 2 consisting of the Manager Director and another iOS / Games Developer.

onimobi is an exciting company to work for and we are set to grow over the next 12 months as we develop our own games and make our stamp on the market. We want you to be a part of it!

WORKING FOR ONIMOBİ

Normal working hours are Mon – Fri, 9:00 – 5:30 but flexible hours can be arranged if required.

We offer 6 weeks holiday (including Bank Holidays) and we are working on setting up a Pension scheme for the future. We close down over the xmas period and all staff are fully paid during this time (we don't force you to take your holiday over xmas!).

We often try and attend Games Industry events such as the Eurogamer Expo and on occasion we take part in annual events such as Ten Pin Bowling with the rest of the Abingdon Business Centre.

HOW TO APPLY

If you'd like to apply please send us a copy of your CV and Portfolio (or links to recent work) to: jobs@onimobi.com

While we will endeavor to personally reply to each application this may not always be possible considering the volume of applications we may receive. If you successfully make our short list we will invite you to an interview.